

Under 19 SLSCA Championship – RULES AND REGULATIONS
2023 / 24 – Two Day Tournament (ICC June 2023)

1. The Tournaments shall be conducted in three divisions and on a league Basis in the first round and a knock-out Basis in the final round.

2. The Pitch

Length of the pitch-22 yds.

All Division I all matches to be played on turf wickets.

Division II & III Matches can be played on turf or matting wickets. If played on a Matting Wicket, the Umpires must ensure that after the first days play, the matting is removed and Re-layed on day 2.

3. The Ball –

a. Weight of the ball-5 ½ Oz's. (Four piece balls only.)

b. Balls will be provided by SLSCA for tournament matches

c. Traditional Matches – If SLSCA is unable to provide Balls then the School has to provide a similar or higher quality ball for such matches, provided that every effort is made to play all Traditional matches with the Balls given by SLSCA

4. Player Eligibility – Should be Under 19 and be born on or after 1st of September 2004 and on or before 31st August 2011 for the 2023/2024 season.

5. Playing hours-two day matches

- | | | |
|-------------------|---|------------------------|
| a. First session | - | 9.30 am to 12.00 noon |
| b. Lunch interval | - | 12.00 noon to 12.40 pm |
| c. Second session | - | 12.40 pm to 2.40 pm |
| d. Tea interval | - | 2.40 pm to 3.00 pm |
| e. Final session | - | 3.00 pm to 5.10 pm |

Extra time permitted 30 minutes

6. No of Overs per Day –

A minimum of 100 overs must be bowled in a day.

7. Innings / Declaration and Forfeit

The following will apply –

a. The First Innings of a Team cannot be declared before batting for 25 complete overs.

b. In the event a team batting second wishes to declare their innings, they could do so provided that the Opponents total has been overtaken, by even one run. This is applicable even if the team batting second has batted for more than 25 overs.

c. Forfeiture of an innings is NOT ALLOWED. Umpires have to be vigilant of this and any deviations from the above, will result in action being initiated against the Umpires.

d. The Umpires cannot AWARD a match for whatever reason. In the event of an action by any team, which constitutes a Refusal to Play, the Umpires will immediately report this matter to the Tournament Secretary, who will take necessary action.

8. The Ball –

All tournament & knock-out round matches must be played with the Balls supplied by SLSCA. For traditional matches, in the event the Balls provided are not sufficient, than any type of ball could be used provided that it is a two piece. 5 ½ oz (156 gms) ball.

Turf Wickets – New Ball can be taken after the completion of 80 overs. In the event the ball has to be changed due to wear & tear or the ball getting lost after 110 overs, A new Ball will be taken.

Matting Wickets – New Ball can be taken after the completion of 65 overs. In the event the ball has to be changed due to wear & tear or the ball getting lost after 90 overs, A new Ball will be taken.

9. No of Players

There has to be a minimum of Nine (09) Players on the field at any given time. In the event a player gets injured and there are only eight players to field, the Umpires will allow play to continue for a maximum of 90 mts, allowing the injured player to get treatment and come back. In the event the injured player is unable to come back on to the field within 90 mts, then the Umpires will stop the match

10. Boundaries-Division one

- a. Size of the ground shall be 65 yards for under 19 measured from each wicket and the line between the wickets. The Boundaries must be a minimum of 50 yards on either side of the wicket - Square leg to Cover Point.
- b. Measured from the Middle stump at both ends.

11. Boundaries-Division two

- a. Size of the ground shall be 65 yards for under 19 measured from each wicket and the line between the wickets. The Boundaries must be a minimum of 45 yards on either side of the wicket - Square leg to Cover Point.
- b. Measured from the Middle stump at both ends.

12. Boundaries-Division three

- a. Size of the ground shall be 65 yards for under 19 measured from each wicket and the line between the wickets. The Boundaries must be a minimum of 40 yards on either side of the wicket - Square leg to Cover Point.
- b. Measured from the Middle stump at both ends.

Please Note – In the event the Boundaries on a Ground do not match up to the above requirements, then if the Umpires after consideration, decide that only 1/8th of the circumference of the ground is less than the minimum requirement given by SLSCA, then only will the Umpires permit the match to be played of such ground.

Grounds which do not meet the given requirements, can appeals to SLSCA to get the Technical Committee to visit, inspect and given a report of such ground to the EXCO, who in turn will take a decision, as to allowing matches to be played on such grounds

Also the Umpires are adviced to be very vigilant in respect to the Boundary markings remain the same on both days

13. Points System:

a. Outright win by innings	-	14 points
b. Outright win by runs or wickets	-	12 points
c. Match tied	-	10 points
d. First innings win	-	07 points
e. No Decision	-	02 points
f. First innings tied	-	03 points (2nd batting team to be all out)
g. No play	-	No points

Bonus points

Batting - 1 - 250 Runs	-	2.5 points (Ratio Basis upto a Maximum of 3.5 Points per inning)
Bowling - 10 wickets	-	2.5 points (Ratio Basis)

Please Note –

First Innings Points / First Innings Tied points will only be awarded if the match ends in a Draw. In the event of an Outright Win – First Innings Points or First Innings Tied points will not apply

14. Match Kits (Clothing)

Two Day Matches – White Kits

The front of the T Shirt has to carry three Logos – namely Sri Lanka Schools Cricket Association Logo, Sri Lanka Cricket Logo and the College Logo on both sides of the chest Portion of the T Shirt

School Sponsors Name and Logo can be carried on one arm of the T Shirt

There can be the Players NUMBER at the back of the T Shirt and the Maximum size must not exceed 8 ins in width & 6 ins in height. No other wording can be displayed on the back of the T Shirt

Players No can be carried on one leg of the bottom, between the waist and the knee and has to be not more than 2 ins in width and 3 ins in height.

If required the College Sponsor's Name or Logo or Brand Name can be carried on the same leg of the bottom, just below the Player No and should be no larger than 2 ins in width and 3 ins in height.

15. Bowlers

Attire – all bowlers have to wear Short Sleeves T Shirts, when bowling. The use of tubing is also not allowed on both arms

Fast Bowlers

- a. **Of, the FIRST EIGHTEEN (18) overs of the bowling side, Twelve (12) overs have to be bowled by fast bowlers.** (In the first innings of each team).

In the event of Bad Light restricting the Fast Bowlers from completing the required 12 overs, the Fast Bowlers requirement of 12 overs will have to be completed, no sooner the Umpires decide that the Light improves, thereby allowing the Fast Bowlers to bowl. The Umpires will have to advise the Captain that the remaining overs of the required 12, will have to be bowled till complete, from both ends

Bowlers with a Suspect Action / Bowling with an Illegal action or Bowling Underarm

Initial Reporting and Action

1. In the event the Umpires, together decide that a Bowler has a Suspect Action or is Bowling with an illegal action or has bowled a ball underarm, the following procedure will be followed –
 - a. Either Umpire will immediately call and signal NO-BALL for an illegal action / bowls underarm or inform the Captain of the fielding side if the bowler has a suspect action
 - b. The Bowler's end Umpire will, when the ball is dead, inform the Captain of the fielding side of the reason for the call and request the Captain to take the bowler of forthwith. Such Bowler will not be allowed to Bowl again till he gets a clearance certificate for the HPC of Sri Lanka Cricket.
 - c. The Umpires will, at the first available time available to them, complete the Illegal Bowling Report Sheet and after getting the relevant signatures of the Player and MIC or Captain, forward same to the following personnel
 - The Tournament Secretary, SLSCA
 - The Umpires Educator, SLC
 - The Assignment Secretary, ACUSL
 - d. This player cannot bowl again in a tournament / traditional match till he forwards a clearance certificate from the Bowling Review Committee, HPC
 - e. In the event there is a request from the Bowling Review Committee to allow such bowler to bowl at a match, for purposes of Videoing his action at a match situation, this will be allowed only if the request is made through the Secretary, SLSCA and his approval is received. Here too, the Umpires have to be vigilant to ensure that such bowler will only be allowed to bowl for the duration of the Videoing process. In the event the Umpires are of the view that such Bowler's action is suspect or he bowls with an illegal action, then they will take relevant action as per the rules laid down by SLSCA.

- f. Please note that a Clearance Certificate from the HPC, will not be a ticket for any bowler to bowl with an illegal action or with a suspect action and Umpires are warned to be vigilant in this aspect and take immediate action.

16. In the event the Captains of both teams are agreeable, a match could be called off after the start of the Last Hour of the Match, provided that a First Innings decision has been reached.

In the event an Outright Decision can be achieved, the **Umpires will NOT ALLOW the match to be called off, even if both Captains are agreeable**

17. Knock-Out Round - Division I & II -

- a. The top four teams of each group will qualify for the Quarter Finals
- b. Division III, Tier A – 12 Groups
Top 24 Teams will be selected for the Two Day Knock-out Round as follows -the top two teams from each group will qualify for the Knock-out round
- c. The First Innings of both Teams will be limited to a maximum of 90 overs after which time the innings will be deemed to be completed and the opposition team will begin its innings. In the event the team batting second also bats for 90 overs, but fails to overtake the total runs scored by the team batting first then the first innings win will go to the team batting first or the team who has scored the higher number of runs in their first innings.
- d. The Home Team for the Quarter Finals matches will be decided by the Points earned during the tournament
- e. The Semi Finals & Finals will be played on Neutral grounds for all Divisions

General Conditions for Knock-Out Round (Promotion & Demotion)

To constitute a Match, a Minimum of 70 overs (including the overs for an innings break) have to be played over both days, or

A First Innings decision has to be achieved (Tie not taken into consideration)
For a decision to be reached.

In the event the above cannot be achieved, then the following will apply
The Team with the Higher Average Points earned in the tournament (excluding the current match), will proceed to the next round. In the event of Demotion the Team with Lower Average Points will be demoted.

In the event a match is played for more than 70 overs, but a Decision cannot be reached and the Match ends in a NO DECISION, then the winner will be decided on Bonus Points earned during such match.

The Final – if either a First Innings or an Outright Decision cannot be achieved, then both Teams will be Joint-Champions. This will apply even if the Match is Tied after the completion of the whole match or even if the “Match is a “NO PLAY” (**Bonus Points will not apply for the Final match**) This will apply to all Divisions.

Sri Lanka Schools Cricket Association will give a sum of Rs 10,000/- a day, being meal expenses for each team, per match from the Quarter finals onwards.

18. Promotions will be done after the 2023 / 24 season from the Two Day Tournament as follows –

- a. All Divisions I (A & B), II (A & B) & III (A)– The two finalists will be promoted to the Higher Tier of the same Division or to the Higher Division
- b. Division III – Tier B – 02 Teams will be Promoted to the Tier A and will be done only from the One Day Tournament– Such Teams will be taken from the Quarter Finalist but only if such teams are willing to accept such Promotion.
- c. In the event there is a need to promote more than 2 teams to Tier A, to ensure that there are 64 teams in the Tier A, then the teams being promoted will be taken from the 8 teams entering the Quarter Finals and will be chosen of Average Points earned during the tournament

Refer Final Round Draw attached – Division I & II

Refer Division III – Tier A Final Round Draw

19. Demotion / Relegation Process

- a. From all Divisions – I (A & B), II (A & B) & III (A) – 4 Teams will be demoted at the end of the tournament
- b. Such demotions will be done after the 4 bottom teams in each group play a Relegation match as per the given draw and the losing team will be demoted.
- c. In Division III (A) the bottom team of each group will be drawn to play a Relegation as follows
 - The bottom teams from each group will be ranked as per their Average Points
 - The 4 Teams with the Lowest Average points will draw a Bye to the Next Round
 - The Losers from the 4 matches played will have to play the 4 teams who draw a Bye, in the next Relegation Stage.
 - The 4 Losing Teams from this round of matches will be demoted.
 - Please refer Relegation Draw for Division III (A)
- d. In the event any Team of a group, gets demoted for Violating Rules & Regulations, then the Tournament Committee will demote such team to be the last team of the Relegation stage. This will apply to all Groups.
- e. Further in the event there is a Violation in the Rules & Regulations and Team / s gets demoted, then the Tournament Committee reserves the right to adjust the Draw so as to demote the balance required teams.
- f. Any Team found guilty of Violating SLSCA Rules and Regulations will be demoted forthwith, irrespective of the standing of such team within the group. In the event a team is demoted in this manner, their place in the group cannot be taken by the

next team, therefore the last (Bottom) team in the group, will remain the last team for purposes of Relegation. This is applicable to both the Two Day and One Day tournaments

- g. In the event a Relegation Match ends in a No Decision the following will apply
- If a minimum of 70 overs (including an innings break) but a first innings decision has not been reached, then the team with the lower average points from such match will have to play in the next Relegation stage, or will be demoted.
 - If a minimum of 70 overs could not be completed and the match ends in a No Decision, then the team with the Lower Average Points during the tournament will either be demoted or will have to play in the next Relegation stage

All Relegation Matches will be played as follows

- a. Division I matches will be played on Turf wickets
- b. Division II & III on Matting Wickets

Please Note – In the event a Team has not completed their Quota of Matches (Two Day) in all Divisions other than Division III – Tier B, or do not turn up for an agreed upon match, or have violated any tournament rules, then such team / s will be demoted and the above procedure will be implemented.

Division III – Tier B, only the One Day will be applicable

Refer Draw attached herewith -

Special Note

Tournament Duration and No of Matches

A School can play a maximum of 13 matches during the season, as follows

Division I Tier A - 09 Tournament matches and 4 traditional matches

Division I, Tier B & Division II Tiers A & B - 08 Tournament matches and 5 traditional matches

Division III, Tier A – 04 or 05 tournament matches and 9 or 8 traditional matches

Traditional matches will only be approved provided that the fixture list confirms with the fixture list of the opposing schools.

All Schools must forward the fixture list on or before the 20th of August 2023, to the Tournament Secretary

Traditional Matches can be played from 1st September to 31st March 2024

Tournament 2 Day Matches – Can be played between 1st October and the 28th of February 2024

Kindly note the 03 matches of the Two Day Tournament should be completed on or before the 31st of December 2023

In the event two teams are agreeable a match could be played on or before the 28th of February 2024, but SLSCA will not take any responsibility for such match being played after the cut-off date.

Knock-out round will begin on the 5th of March 2024 and the date of completion will be the 31st of March 2024 (including the Final)

Division I matches should be played on Turf Wickets and Division II & III matches will be played of Turf wickets or Matting wickets

Please be informed that all Matches (including Big Matches) should be completed on or before the 10th of April 2024. This is to ensure that all deserving players can play in the District matches which will start by the 20th of April. Players who are not released by their schools for the District tournament, will lose out the chance of being selected for the National age group squads.

Umpires – all Tournament & Traditional matches to be Officiated by ACUSL Umpires only. No deviations will be allowed

Scorers –

Tournament & Traditional Matches – An Official Scorer will be assigned by SLSCA for the match and the payment will be Rs 4,000/- per day. The MIC of the Home Team will have to inform the Tournament Secretary as well as the Assignment Officer within 48 hours (Mobile No 070 509 0062)

Traditional and other Matches – Both Schools will have to get One SLSCA Official Scorer for any such match and the payment will have to be shared by both Schools

General

Player Registration

There will be two Registrations allowed, but the players should not total more than 30

First Registration will be done on or before the 4th August 2023, after which player verification will be carried out by SLSCA Officials. Only Players who are already students in such school can be registered during the first registration.

A Second Registration will be done for a period of one month after the O/L Examination results have been released by Department of Examinations and any players migrating from another School after O/L Results can be registered for their new school during such registration. Any Player being registered during the second registration other than players coming from another school after the O/L examination, will have to be enrolled in the School on or before the 4th of August 2023

Any Player, changing schools after the O/L results will be allowed to participate in the 2 Day tournament as follows –

- He has played only the One Day Tournament and Traditional matches for his previous school. He will be allowed to Participate in the 2 Day Tournament for his new school

- He has played One Day, Two Day tournament and Traditional matches for his previous School, he can continue playing for his Previous School of this (2023/24) tournament only, provided that he gets a “NO OBJECTION” letter from the Principal of his New School

Eligibility & Registration of Players with Foreign Passports or of Foreign Nationality

- a. Any number of players who are Foreign Nationals, but living and studying in the Country can be registered, but only after they have completed One full year in School, prior to the date of Registration.
- b. A Player who carries a Foreign Passport, but has one Parent who is Sri Lankan by Birth, does not need to fulfill this “One Year Qualification” ruling
- c. A Player whose Parents or a Parent carries a Dual Citizenship, will be exempt from this “One year Qualification” ruling.

Players – Changing Schools

- a. For a Player who has come from one school to another and wishes to participate in the tournament, the following procedure has to be followed
- b. A student joining a new school has to bring a “NO OBJECTION LETTER” signed by only the PRINCIPAL of the School he has left.** In the event a student wishes to join another school, within a year of him leaving his previous school, he has to provide **No Objection Letters from all schools he has been in, during this period.**
- c. Further such student has to attach a Certified Copy (by the Principal of the current school) of his Leaving Certificate with such registration.**
- d. In the event a Student joins another school, for higher education after passing the GCE O/L examination, he is exempted from the No Objection Letter in the event such change of school is the first time. (Grade 12). In the event a student, joins the same school he has been in before passing the G C E “O/L” examination, this will qualify as his first school in Grade 12. In the event he leaves for another school, a “NO OBJECTION LETTER” has to be produced.
- e. A student joining another school in Grade 06, does not require a “NO OBJECTION LETTER” but **a valid Certified Leaving Certificate has to be produced** (as stated in iii)

REPLACEMENT PLAYERS – (to be applied to both One Day & Two Day tournaments)

In the event the Opposing Captain agrees, a Replacement Player can be given at any time during the game, provided that the proper documentation is done.

PENALTY RUNS - (to be applied for Two Day tournament)

In a Two Day Match, where the first innings has been completed and the second innings is in progress, the Umpires award 5 Penalty Runs against the batting side. Meaning that 5 Penalty Runs have been awarded to the fielding side. This, as per the MCC Laws will be added to the recently completed innings (meaning the completed first innings)

Please note that this award of Penalty Runs will not change the First Innings Result of the match.

Any decisions taken by The Tournament Committee with regard to any eventuality will be final and all schools will have to adhere to any ruling given

By Order of

**J A K S Indrajith
General Secretary**

**Y Nishantha Kumara
Tournament Secretary**

Under 19 SLSCA One Day Championship – RULES AND REGULATIONS 2023/24

1. The Tournaments shall be conducted in three divisions and on a league Basis in the first and second round and knock-out Basis in the final round.
2. Length of the pitch-22 yds.
3. **The Ball** – All Divisions
 - a. Weight of the ball-5 ½ oz's. (Four piece balls only)
 - b. First Round and upto the Quarter Final stage all matches will be played with a Red Ball
 - c. From the Quarter Finals, upwards, all matches will be played with Two White Balls
4. Matches are allowed to be played on turf or matting wickets. **Division one is limited to playing only on turf wickets.**
5. **Player Eligibility** – Should be Under 19 and be born on or after 1st of September 2004 and on or before 31st August 2011 for the 2023/24 season.

6. Duration of Matches

All matches will consist of one innings per side, each innings limited to a maximum of 50 overs. All matches shall be of one day's duration.

7. Playing hours

- | | | |
|-------------------|---|--------------------|
| a. First session | : | 9.30 am to 1.00 pm |
| b. Lunch interval | : | 1.00 pm to 1.45 pm |
| c. Second session | : | 1.45 pm to 5.15 pm |

Extra time permitted 15 minutes

8. Field Restrictions / Free Hit

Power Plays will be as per ICC guidelines for all matches

Field Restriction Circle will be 30 yards, measured from the middle stumps at both ends.

A Free Hit will be given for every No-Ball called by the Umpires

8. Points System:

- | | | |
|------------------------------|---|-----------|
| a. Win with a Bonus Point | - | 05 points |
| b. Win without a Bonus Point | - | 04 points |
| c. No Decision, or tied | - | 02 points |
| d. No play | - | No points |

9. The Result –

For a decision to be arrived at, both teams have to complete a minimum of 20 overs per innings, unless a decision is arrived at earlier

All decisions in interrupted Knock-out round matches upto and including the Pre-Quarter Finals will be on "Parabola" run rate system upto the Quarter Finals

In the event a Match has to be decided on Run Rate the method will be under the DLS System from the Quarter Finals onwards for Division I, II & III – Level I
The DLS Chart will be sent to the “Whatsapp” of the relevant MIC’s as Print outs cannot be got at most grounds

Division III – Level II, will on “Parabola” basis

10. Fast Bowlers

a. **Of the FIRST TWELVE (12) OVERS of the innings, The first eight (8) overs** of the bowling side in their innings, has to be bowled by fast bowlers.

b. In the match is **Re-Scheduled for 30 overs or less, then of the first Eight Overs bowled by the team, Five Overs have to be bowled by Fast Bowlers**

In the event of a Bad Light situation, before the fast bowlers have not completed the mandatory eight / five overs and where the Umpires decide and inform the Captain of the fielding side that the Light is not good enough for the fast Bowlers, then in the event the fielding side Captain decides to bowl the Spinners, the following will apply –

- i. Before the first 12 or 08 overs have been completed and in the event the Umpires decide that the light has improved and the fast bowlers can bowl, the Captain of the fielding team will then bowl his fast bowlers as requested by the Umpires so as to complete the 8 or 5 overs as required.
- ii. In the event if the light does not improve, till after the end of the 12th or the 8th over, then the above Fast Bowling requirement will not be applicable.

11. A bowler will be allowed a maximum of 10 overs or a maximum of 1/5th of the Scheduled or Rescheduled overs being bowled by the team.

12. Team delaying in arriving for a match / Late Ground Preparation

In the event a Team does not turn up for an agreed upon match (after informing the tournament Secretary of their availability) for the match to start by 10.30 am, or if the Home Team has not prepared the Ground in time for the Match to Start of Schedule, (the Latest), the following will apply –

- a. If the MIC of the team who did not get late, is willing to start the match, after 10.30 am and before 12.30 pm, then the match will be played by rescheduling the number of overs.
- b. Even if both MIC’s are agreeable to start a match after a late arrival by a team, then the last starting time will be 12.30. If the match is unable to begin by 12.30, then, even if both MIC’s are agreeable, it is not allowed. This is only for a LATE ARRIVAL OR A DELAY IN PREPARATION OF THE GROUNDS BY A TEAM.
- c. A Late Arrival can even be, by the Host School and if Ground and Weather Condition permit, then the ground preparation has to be done for the match to start on time. If this has not happened, it will be taken as a deliberate ploy to delay the match and the above will apply.

- d. In the event such MIC is not agreeable to play a reduced overs match, then all the costs for the replay match will have to be borne by the Team which arrived late.

13. Adverse Ground, Weather & Light Conditions

In the above scenario, both teams and Umpires have to report to the ground, at the Scheduled times and the Umpires and both MIC's have to sign the Score sheets certifying that play was unable to begin.

Both MIC's have to be in agreement for a REPLAY to be allowed. Only One (01) Replay will be allowed, provided that it is within the days given for the completion of the match by SLSCA tournament committee

In the event the match is replayed, no points will be awarded for the "No Play Game".

In the event one MIC is not willing to go for a Replay due to G/W/L conditions, then the Cut off time for a 20 over match to be played will be 2.32 pm

NUMBER OF TEAMS Division ONE – Tier A 20 Teams

- No of groups in the first round - 02
- Each team has to play nine (09) matches in the first round.
- First four (04) teams from all the groups will be selected for the Knock-Out Round.

Division ONE – Tier B 18 Teams

- No of groups in the first round - 02
- Each team has to play eight (08) matches in the first round.
- First four (04) teams from all the groups will be selected for the Knock-Out Round.

Division TWO – Tier A 18 Teams

- No of groups in the first round - 02
- Each team has to play eight (08) matches in the first round.
- First four (04) teams from all the groups will be selected for the Knock-Out Round.

Division TWO – Tier B 18 Teams

- No of groups in the first round - 02
- Each team has to play eight (08) matches in the first round.
- First four (04) teams from all the groups will be selected for the Knock-Out Round.

Division THREE – Level 1 64 Teams

- No of groups in the first round: 08
- Each team has to play seven (07) matches in the first round.
- First three (03) teams from all the groups will be selected for the knock-out round.
- Of these twenty four (24) teams, the eight teams who are Group Leaders will be given a Bye

to the next Round. The balance sixteen (16) teams will play a knock-out round and the eight (08) winners will have to face the teams which received a Bye in the final round of sixteen (16)

Division THREE – Level 2 – No of Teams (As per registrations) – Promotions will be done from the One Day Tournament for this Division, only.

- No of groups in the first round - As per registrations
- Each team has to play four (04) matches in the first round.
- First two (02) teams from all the groups will be selected for the second round.
- From second round onwards these matches will be played on knock-out basis

In all Divisions from the First Round, teams selected for the Second Round will be as follows, if in the event there are teams with equal points, then the team selected will be –

- **The team with the most Number of Wins, or**
- **will be the Team with the Higher Average Points, or**
- **If this is equal – then Head to Head results will be taken and if this is Not available**
- **then the Team with the higher Net Run Rate upto such match, will advance to the next round**

General

Replacement Player

In the event the Opposing Captain agrees, a Replacement Player can be given at any time during the game, provided that the proper documentation is done.

One Day Matches – Colour Kits

The front of the T Shirt should carry both Sri Lanka Schools Cricket Association, Sri Lanka Cricket Logos and The College Logo.

In the event the School can get a Sponsor, their Name / Brand is allowed to be displayed on the front of the T Shirt (Across the Stomach). This should not be more than 10 inches in length and 02 inches in height

The Player Name can be put on the back of the T Shirt, Not more than 10 inches in length and 02 inches in height and also a Player Number, not more than 32 (8 x 4) square centimeters in size.

Please Note – In the event a Team has not completed their Quota of Matches (One Day) in all Divisions or do not turn up for an agreed upon match, or have violated any tournament rules, then such team / s will be demoted and the above procedure will be implemented.

Division III – Tier B, only the One Day will be applicable and for any violation the Team will be suspended for a Minimum period of One Year

Any decisions taken by The Tournament Committee with regard to any eventuality will be final and all schools will have to adhere to any ruling given

By Order of

**J A K S Indrajith
General Secretary**

**Y Nishantha Kumara
Tournament Secretary**

UNDER 19 SCHOOLS CRICKET TOURNAMENT 2023 / 2024

ONE DAY - FINAL ROUND SPECIAL CONDITIONS

1. The Result –

For a decision to be arrived at, both teams have to complete a minimum of 20 overs per innings, unless a decision is arrived at earlier

All decisions in interrupted Knock-out round matches upto and including the Pre-Quarter Finals will be on “Parabola” run rate system upto the Quarter Finals

In the event a Match has to be decided on Run Rate the method will be under the DLS System from the Quarter Finals onwards for Division I, II & III – Level I

Division III – Level II, will on “Parabola” basis

In the event of “A TIE” for the knock-out round, the following will apply

A Super Over will be played if time permits

In the event the Super over is also Tied or the Super Over is unable to be played the team advancing will be as follows

- will be the Team with the Higher Average Points.
- If this is equal – then Head to Head results will be taken and if this is Not available
- then the Team with the higher Net Run Rate upto such match, will advance to the next round

In the event of a No-Decision during the Knock-out round upto, but not including the Quarter Finals, the following will apply –

One Replay will be allowed

In the event the Replay match also ends in a No-Decision, the Winner will be decided as follows –

- will be the Team with the Higher Average Points.
- If this is equal – then Head to Head results will be taken and if this is Not available
- then the Team with the higher Net Run Rate upto such match, will advance to the next round

For Quarter Finals matches and above, in the event of a No Decision or in the event of a Super Over being Tied, the following will apply

There will be NO REPLAY

The team advancing to the next round will be

- will be the Team with the Higher Average Points.
- If this is equal – then Head to Head results will be taken and if this is Not available
- then the Team with the higher Net Run Rate upto such match, will advance to the next round

2. Clothing & Balls

Upto and including the Pre Quarter Finals will be played with White Clothing and One Red Ball

The Quarter Finals onwards will be with Coloured Clothing and Two White Balls in all Divisions

3. Wickets

All matches in Division I, II & III – Level I, from the Quarter Finals onwards will be played on Turf wickets and there will be No Replays allowed

Division III – Level II, all matches will be played on Matting Wickets

4. Match Decisions / Replays

In all Divisions, upto the Quarter Finals, One Replay will be allowed if the scheduled match cannot be played or completed. In the event the Replay Match is washed out (cannot be played), then the Team advancing to the next round will be decided by a Toss. A Replay will only be allowed if the match could be played within the given dates.

5. In all Divisions from the Quarter Final stage onwards there will be NO REPLAY. In the event the match is unable to be completed the following will apply for selecting the team to advance to the next round

- will be the Team with the Higher Average Points.
- If this is equal – then Head to Head results will be taken and if this is Not available
- then the Team with the higher Net Run Rate upto such match, will advance to the next round

6. Sri Lanka Schools will grant a sum of Rs 35,000/- for clothing, to the schools qualifying for the Quarter Finals and a further sum of Rs 8,000/- per match for meals.

7. Final

Division I, II & III – Tier A

In the event the Final Match is unable to be played to a finish or to even complete 20 overs for a decision by “DLS”, both teams will be declared Joint – Champions.

Division III – Tier B

In the event the Final Match is unable to be played to a finish or to even complete 20 overs for a decision by “Parabola”, both teams will be declared Joint – Champions.

By Order of

J A K S Indrajith
General Secretary

Y Nishantha Kumara
Tournament Secretary

In this respect the following guidelines have been drafted for MIC's, Coaches, & Captain's to be strictly adhered

The Master in Charge

The Master in Charge is the Representative of the Principal of the School and has to comply with the laid down procedure so as to ensure that the Spirit of Cricket will not be damaged

- a. The presence of the MIC at the ground is compulsory and all Umpires have been given strict instructions that no match can be started without the MICs of both schools being present at the grounds.
- b. In the absence of the MIC, a member of the Tutorial Staff has to be present at the ground to handle the duties of the MIC
- c. In the absence of either the MIC or a member of the Tutorial staff, the Principal can authorize (in writing) anyone to act as the MIC for the day.
- d. The MIC is solely responsible for any or all bad behavior of any player / s, Coaches, Staff Member/s, Parents, Old Boys and Well Wishes.
- e. The sole responsibility of the all Match Arrangements, Player Registration, Team Cards, lies with the MIC.
- f. It is the responsibility of the MIC to ensure that all Special Conditions and Regulations, Logo Policies, Player attire including boots, track shoes and equipment are complied with.
- g. It is also the responsibility of the MIC to ensure that no liquor is consumed at the venue by Parents, Old Boys, Well Wishes or any other person during the match.
- h. If there are Parents, Old Boys, Well Wishes or any other persons who come to the ground under the influence of liquor and attempt to create a situation, it is the responsibility of the MIC to ensure that such person / s is evicted from the ground and suitable action is taken.
- i. The MIC cannot request for specific Umpires (by Name or by Branch / Town) to be assigned for Officiating matches played by the School he represents.
- j. The MIC cannot attempt to, or influence any Umpire prior to, during or after a match, for the benefit of his School.
- k. A MIC cannot act as an Assignment Secretary for the Umpires Association / Branch

The Coach/s

All Coaches need to have a valid Coaching Licence issued by Sri Lanka Cricket in collaboration with SLSCA to be qualified to act in such role. The Coach/s has to comply with the following –

- a. At no time can a Coach/s disturb or hold up play during a match.
- b. The Coach/s cannot set or reset fields during the course of play.
- c. The Coach/s cannot change a bowler after the Captain has decided who will bowl the over
- d. The Coach/s cannot send or give verbal instructions to the batsmen during the course of an over
- e. At no time can a Coach/s instigate Players, Parents, Old Boys, Well Wishes or Others to cast remarks at players of the opposing team, at the Umpires and at the supporters of the Opposing Team
- f. A Coach/s cannot get into a discussion or Question any decision by the Umpires during or after a match.
- g. A Coach / Asst Coach/s cannot criticize any decision made by an Umpire verbally in public during or after a game, or to any other person. Further a Coach / or a Member of the Coaching Staff cannot criticize a decision by the Umpire / Match Official on any Social Media Network
- h. A Coach/s is allowed to walk round the ground, outside the boundary lines, during a match, provided that he does not interfere with play in any manner.

- i. A Coach/s is not allowed to take any disciplinary action against any player, by word or action during or immediately after a match.
- j. A Coach/s cannot influence or attempt to influence an Umpire prior to or during a match.
- k. A Coach/s cannot request for specific Umpires (by Name or by Branch / Town) to Officiate any match.
- l. A Coach, who is also an Umpire, is not allowed to Officiate in the same Division in the Under 19 tournament
- m. A Coach cannot act as an Assignment Secretary for the Umpires Association / Branch

The Captain

- a. The Captain must ensure that the match is played within the “Spirit of Cricket”
- b. The Captain must respect his own team mates and ensure the good behavior of the whole team
- c. The Captain must respect the Opposing Team’s Captain, players, the Coaches, the Master in Charge, the parents, Old Boys and other Well wishes.
- d. The Captain must respect the Role of the Umpires and all decisions taken by the Umpires at all times.
- e. The Captain cannot criticize a decision by the Umpires in Public or on any Social Media Network, during or after a game
- f. The Captain must ensure that all instructions given by the Umpires are carried out at all times.
- g. The captain must ensure that his team cooperates with the Umpires and the Ground Staff to ensure that maximum playing time is achieved during a match.
- h. The Captain cannot influence or attempt to influence an Umpire prior to or during a match.

Match Arrangement by the Master in Charge

It is the sole responsibility of the Master in Charge to ensure the following

- a. The ground which has been booked is ready for the match to be played on time, weather and light, permitting.
- b. The visiting team, is given proper accommodation and proper meals, suitable for a sportsman/woman during their stay at the school.
- c. Proper place for Umpires and Scorers during a match with good meals.
- d. The Home Team will have to provide meals for a minimum of 20 persons to the Visiting Team (in the event there are less than 20, this is not applicable)

By Order of

J A K S Indrajith
General Secretary

Y Nishantha Kumara
Tournament Secretary