Under 19 Girls Cricket Tournament – 2022

Division II - RULES & REGULATIONS

Except as varied here, the Laws of Cricket (2017 Code / 2022 Playing Conditions) shall apply

All Matches will be of 30 overs Duration and will be played on a League Basis in the first round

1) Number of Overs per Bowler

- a. No bowler shall bowl more than Six (06) overs in an inning.
- b. In a delayed or interrupted match where the overs are reduced for both teams or for the team second, no bowler may bowl more than one fifth of the total overs allowed.

2) The Toss

- a. The Captains shall toss for the choice of innings on the field of play and in the presence of the umpires.
- b. The toss shall take place not earlier than 30 minutes nor later than 15 minutes before

the scheduled or any reschedule time for the match to start.

3) Pitch and Boundaries

- a. In the event both sides agree, the match could be played on a Turf pitch.
- b. The length of the pitch will be 66 ft in length
- c. Boundary the maximum will be 50 yards, measured from the centre of the middle

stumps on both ends the minimum will be 40 yards

4) Field Restrictions

- a. At the instant delivery there may be not more than five fielders on the onside.
- b. Not more than two fielders behind the popping crease on the onside. In the event of

an infringement the square leg umpire shall call and signal no ball.

c. No other field restrictions shall apply other than the given Power Play overs as given

below.

| Over Nos | Power Play Overs | Max No of Fielders outside the Circle |
|----------------|------------------|---------------------------------------|
| 10 to 12 overs | 02 Overs | 02 fielders |
| 13 to 17 overs | 03 Overs | 02 fielders |
| 18 to 22 overs | 04 Overs | 02 fielders |
| 23 to 27 overs | 05 Overs | 02 fielders |
| 28 to 30 overs | 06 Overs | 02 fielders |

Please Note that NO MORE THAN 4 FIELDERS MAY BE OUTSIDE THE CIRCLE IN NON

POWER PLAY OVERS

5) NO BALLS

In the event a No Ball is called by the Umpires during a match, for whatever reason, the next ball shall be a "FREE HIT"

6) Duration of matches

- a. All matches shall be played as per schedule.
- b. Each match will be played on a 30 over basis.
- c. A minimum of 10 overs will constitute a completed match for purpose of achieving

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result.

7) Recommended Hours of Play Morning Game

a. First session : 9.30 am to 11.30 am
b. Interval : 11.30 am to 12.00 Noon
c. Second session : 12.00 Noon to 2.00 pm

d. Extra time permitted 120 minutes

- e. One drinks break per session after 60 minutes of play.
- f. In the event a team is unable to bowl their quota of overs within the scheduled time, the innings break will be a minimum of TEN MINUTES (10 Mts)

8) Delay in Play due to Ground / Weather or Light

a. In the event of a delayed start or in an interrupted match due to Ground, Weather or

Light, the playing hours will be extended up to a maximum 120 minutes per match.

- b. All the participating teams should report to the scheduled ground, before 8.30 am.
- c. In the event a match is delayed due to a team getting late, the match can be rescheduled to start by 12.30 am in the event both MIC's are in agreement and provided that the Tournament Secretary is informed the day before the match. In such an event the Tournament Secretary will keep the Umpires informed with regard to the rescheduled Start time

If the match is rescheduled to start at 12.30 pm the Extra Time available will be a maximum of 30 mts

9) Ground, Weather & Light

In an interruption, due to fitness of ground, weather and light, the object would always be to

rearrange the number of overs so that both teams get the opportunity of batting an equal

number of overs, but for a result to be achieved, the minimum overs per team is ten overs.

10) The Results

- a. A minimum of 10 overs is a "must", to achieve a result unless one team is all out in less than 10 overs or the team batting achieve their target, in less than 10 overs.
- b. A Match which both teams have not had the opportunity of batting for minimum of

10 overs shall be declared "no result".

c. The Result in an interrupted match will be decided on the "AVERAGE RUN RATE" Factions will be rounded up in all calculations of the target score.

11) A Tie

a. If the scores are equal the result shall be a "Tie", without considering the numbers of wicket

that have fallen.

- b. To select the winner a Super Over shall be played.
- c. The winner is the team which scored the highest number of runs in that over.
- d. Only 3 batters from each side, will be allowed to bat in the additional over.
- e. In the event the Super Over is tied then the winner will be decided by the Toss of a Coin

12) Points System

a. Win with a Bonus Point - 5 Points
b. Win without a Bonus Point - 4 Points
c. Tied Match - 3 Points
d. No Decision - 2 Points
e. No play - No Points

In the event of teams finishing on equal points, the eligibility to play in the next round will be determined as follows:

- i. The team with the most number of wins.
- ii. If (i) is equal, then the "Head to Head" result will apply.
- iii. If still equal, the team with the highest net run rate (Runs scored divided by runs given).
- iv. In a match declared as a no result, the run rate is not applicable.

13) Postponed Matches

a. In the event a match is postponed for whatever reason, the match has to be replayed

within three (03) days. Only one such postponement is allowed.

b. In the event one team is not agreeable to play the match, a final decision will be given

by the Tournament committee.

c. The Tournament Secretary shall be informed two days before, of the dates/venues of such matches.

14) Umpires Payments

- a. Umpires payments shall be at the ground and will be borne by the respective schools.
 - b. Umpire Payments for Final Round Matches will be shall be paid by the Sri Lanka Schools Cricket Association

15) Balls

a. Balls used will be 4 3/4 ozs (142 gms) in weight and a Box containing 08 balls will be provided by SLSCA.

16) Scorers

- a. Scorer's payments will be at the ground and shall be borne by the respective teams
- b. Payments for Final Round matches will be by SLSCA.

17) The Draw (for First Round matches)

a. Will be informed in due course The Tournament Secretary to be informed of all Matches scheduled, two days prior to the date of the match.

18) Second Round matches

The Second round will be played on a knock-out basis and the draw will be provided by SLSCA

All matches to be played within the stipulated period.

19) Promotions

The two Finalists will be promoted to Division I for the year 2023

20) Player Eligibility

A Player should be born after 2003/9/1 and before 2010/08/31 to be eligible to play in this tournament

Player Identity Cards

Only SLSCA Identity Cards printed after 2018 will be accepted for registration / identification of players

All decisions taken by the Tournament Committee will be final and all participating teams will comply with any and or all decisions taken by the Tournament Committee in whatever situation arising from the tournament

SLSCA Development Committee to review and make appropriate recommendations for season 2023 and beyond on in regards to improving the standard of Girls Cricket at School level.

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