

Under 19 Girls Cricket Tournament 2020 / 21
Rules & Regulations

All Matches will be of 25 overs duration per side

Laws and Playing Conditions of the Tournament

- a) Except as varied here under the Laws of Cricket (2017 Code / 2021 ICC Playing Condition) shall apply.
- b) All matches shall be played on a limited over (25 overs) league basis in the first & second rounds.
- c) **Number of Overs per Bowler**
 - ❖ No bowler shall bowl more than five (05) overs in an inning.
 - ❖ In a delayed or interrupted match where the overs are reduced for both teams or for the team second, no bowler may bowl more than one fifth of the total overs allowed.

1) The Toss

The Captains shall toss for the choice of innings on the field of play and in the presence of the umpires.

The toss shall take place not earlier than 30 minutes nor later than 15 minutes before the scheduled or any reschedule time for the match to start.

All matches shall be played on a limited over (25 overs) league basis in the first round. In the event both sides agree, the match could be played on Turf pitches.

The Minimum number of overs to constitute a match will be Ten (10) overs per side (90 minutes minimum time per match, including 10 minutes interval)

2) Field Restrictions

- a) At the instant delivery there may be not more than five fielders on the onside.
- b) Not more than two fielders behind the popping crease on the onside. In the event of an infringement the square leg umpire shall call and signal no ball.
- c) No other field restrictions shall apply.
- d) **Duration of matches**

All matches shall be played as per schedule. Each match will be played on a 25 over basis. A minimum of 10 overs will constitute a completed match for purpose of achieving a result.

3) Recommended Hours of Play

9.30 a.m - 11.10a.m (first Session)

11.10 a.m - 11.30 a.m (Interval)

11.30 a.m - 1.10 p.m (Second Session)

Extra Time available – In the event of any interruption to a match, rescheduled end of the match will be 5.00 pm (Umpires are requested to always try and schedule a full match, taking into account the closing time)

In the event a match is unable to be started due to poor Ground, Weather or Light, the final cut off time to start a 10 over match will be 3.30 pm

- ❖ **Drinks Break** - One drinks break per session after 50 minutes of play.
- ❖ In the event of a delayed start or in an interrupted match due to Ground, Weather or Light, the playing hours will be extended as per Extra Time clause in No 03
- ❖ In the event a team is unable to bowl their quota of overs within the scheduled time, the innings break will be a minimum of TEN MINUTES.
- ❖ All the participating teams should report to the scheduled ground, before 8.30 am.
- ❖ Matches will be played on matting pitches, **but if the MIC's of both teams agree, such match could be played on a turf pitch.**
- ❖ **Pitch** - The length of the pitch should be 66 feet.
- ❖ **Boundaries** should be minimum 40 yards (from the center of the middle stump at each end) and a maximum of 50 yards.
- ❖ **FREE HIT - No Free Hit will be given for No Balls in First Round Matches**

4) **Ground, Weather & Light**

In an interruption, due to fitness of ground, weather and light, the object would always be to rearrange the number of overs so that both teams get the opportunity of batting an equal number of overs.

5) **The Results**

- a) A minimum of 10 overs is a “must”, to achieve a result unless one team is all out in less than 10 overs or the team batting second score enough runs to win, in less than 10 overs. A Match in which both teams have not had the opportunity of batting for minimum of 10 overs shall be declared a “**no result**”.
- b) The Result in an interrupted match will be decided on the “**AVERAGE RUN RATE**” Fractions will be rounded up in all calculations of the target score.
- c) In a match interrupted by rain or poor ground conditions of Bad Light the winner will be decided by “**Paraboola**” system in the event both sides have batted for 10 overs or more.

To constitute a match a minimum of 10 overs have to be bowled to the side batting second subject to a result not being achieved earlier.

6) **A Tie (applicable to Final Round Matches Only)**

If the scores are equal the result shall be a “Tie”, with-out considering the numbers of wicket that have fallen. To select the winner an extra over shall be given for both teams to bat. The winner is the team which scored the highest number of runs in that over. Only 3 batsmen from each side, will be allowed to bat in the additional over.

If in the event at the end of this extra (Super) over, the scores are still equal, the winner will be decided by the toss of a coin.

7) Points

- ❖ A Win (without Bonus point) - 04 Points
- ❖ A Win (with Bonus point) - 05 Points
- ❖ A Tie / No Decision - 02 Points
- ❖ No Play - NO Points

In the event of teams finishing on equal points, the eligibility to play in the next round will be determined as follows:

- a) then the "Head to Head" result will apply
- b) If still equal, the team with the highest net run rate (Runs scored divided by runs given)

In a match declared as a no result, the run rate is not applicable.

8) Postponed Matches

In the event a match is postponed for whatever reason, the match has to be re-played within two (02) days. Only one such postponement is allowed.

In the event one team is not agreeable to play the match, A final decision will be given by the Tournament committee.

The Tournament Secretary shall be informed two days before, of the dates/venues of such matches.

9) Umpires Payments

Umpires payments shall be at the ground and will be borne by the respective schools. Umpire Payments for Final Round Matches will be shall be paid by the Sri Lanka Schools Cricket Association

10) Balls

Balls used will be 4 3/4 ozs (133 to 140 gms) in weight and all teams will be provided with balls by SLSCA for all matches.

11) Scorers

Scorer's payments will be at the ground and shall be borne by the respective teams. Payments for Final Round matches will be by SLSCA.

12) The Draw (for First Round matches)

There will be five Groups (Minimum of four teams per group, depending on the district) and will have to be played as follows

First Match - on or before the 25th of March 2021

Second Match - on or before 5th of April 2021

Third Match - on or before the 10th of April 2021

All first round matches will have to completed by the 10th of April 2021

The Tournament Secretary to be informed of all Matches scheduled, two days prior to the date of the match.

Third Play Play Off Match - Times to be notified

(T20 Super Over - ICC Playing Conditions will apply with SLSCA additions as stated above)

Covid 19 Regulations

All teams will have to organize and conduct all matches as per the directions given by the Education Ministry to all Provincial Directors dated 21st Jan, 2021.

Further all directions given by Sri Lanka Schools Cricket Association will have to be followed before and during a match.

Teams will be allowed to discuss and agree upon a starting time, provided that such time will allow a full complement of 25 overs per side to be played out, with a allowance of 30 minutes extra time.

It will be the duty of the Home Team MIC to inform the Tournament Secretary / Umpires and Scorers of the correct / actual starting time of such match.

All Decisions taken by the Tournament Committee will be final and all participating Schools will comply.

By Order of the Tournament Committee.